



The City College
of New York

Real-Time Estimation of Overt Attention from Dynamic Features of the Face using Deep Learning

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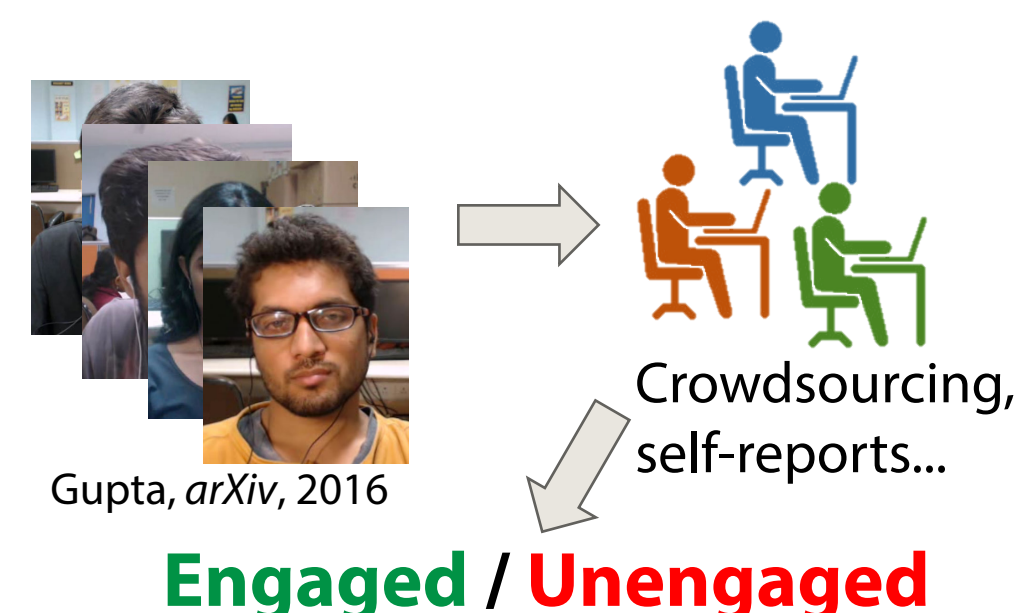
- Department of Biomedical Engineering, City College of New York -



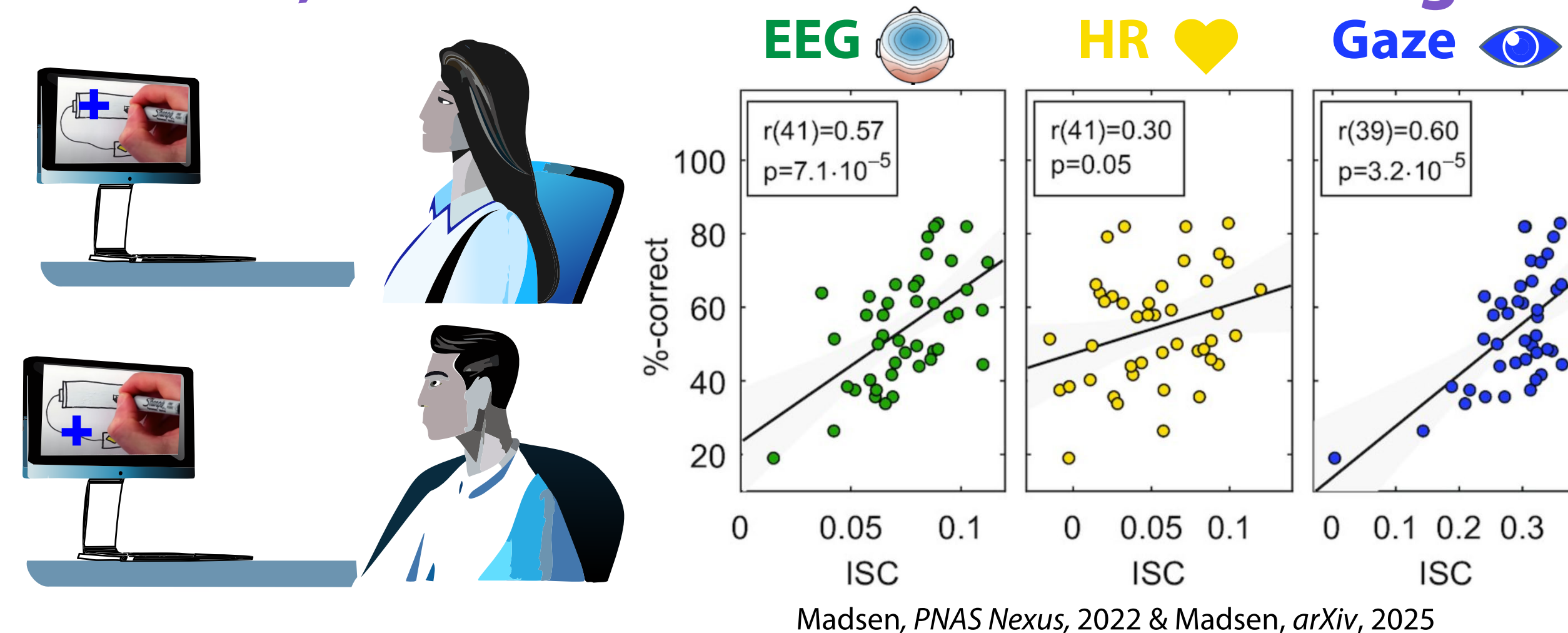
There is a need for measuring attention objectively

• **Challenge:** Measuring task engagement is crucial across neuroscience, education, and psychology.

• **Current AI Limitations:** Existing methods for attention estimation often rely on self-reports, subjective ratings, and distributing face videos, raising privacy concerns.

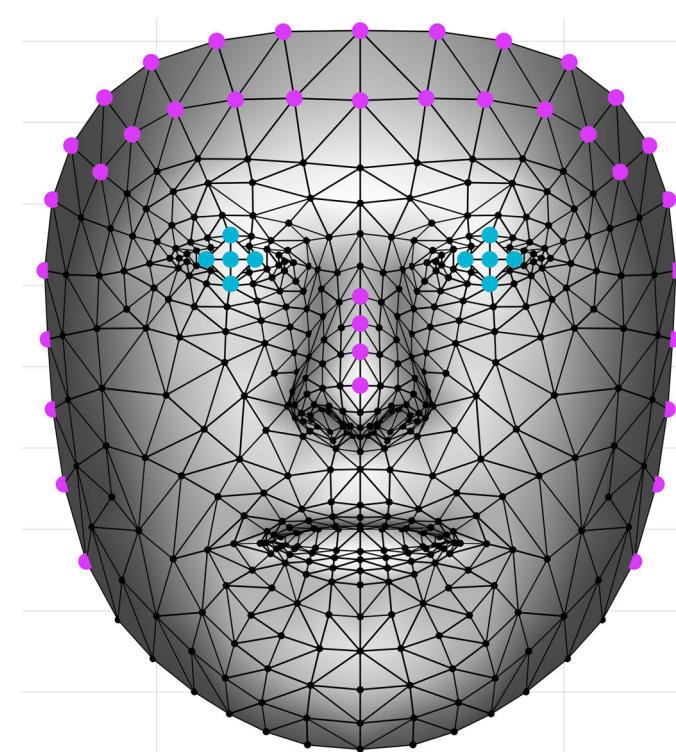


Brains, hearts, and eyes synchronize when attending to videos, but are hard to measure on a large scale



- **Attentively watching videos synchronizes EEG, HR, gaze, and pupil**, and this Inter-Subject Correlation (ISC) strongly **correlates** with their **performance** when tested on the contents.
- But measuring these synchronized signals typically requires **complex sensors** that are **inaccessible** or **impractical** for large-scale experiments.

Modern AI methods allow real-time, on-device and privacy-preserving face tracking



- Google MediaPipe enables **real-time** facial landmark and movement extraction from **standard webcams**.
- The model can **run on the user's device**, in-browser, on our experiment platform **Elicit**.
- **Privacy is preserved** by only transmitting face landmarks and blendshapes, no webcam video.

MediaPipe Elicit <https://elicit-experiment.com/>

The Data:

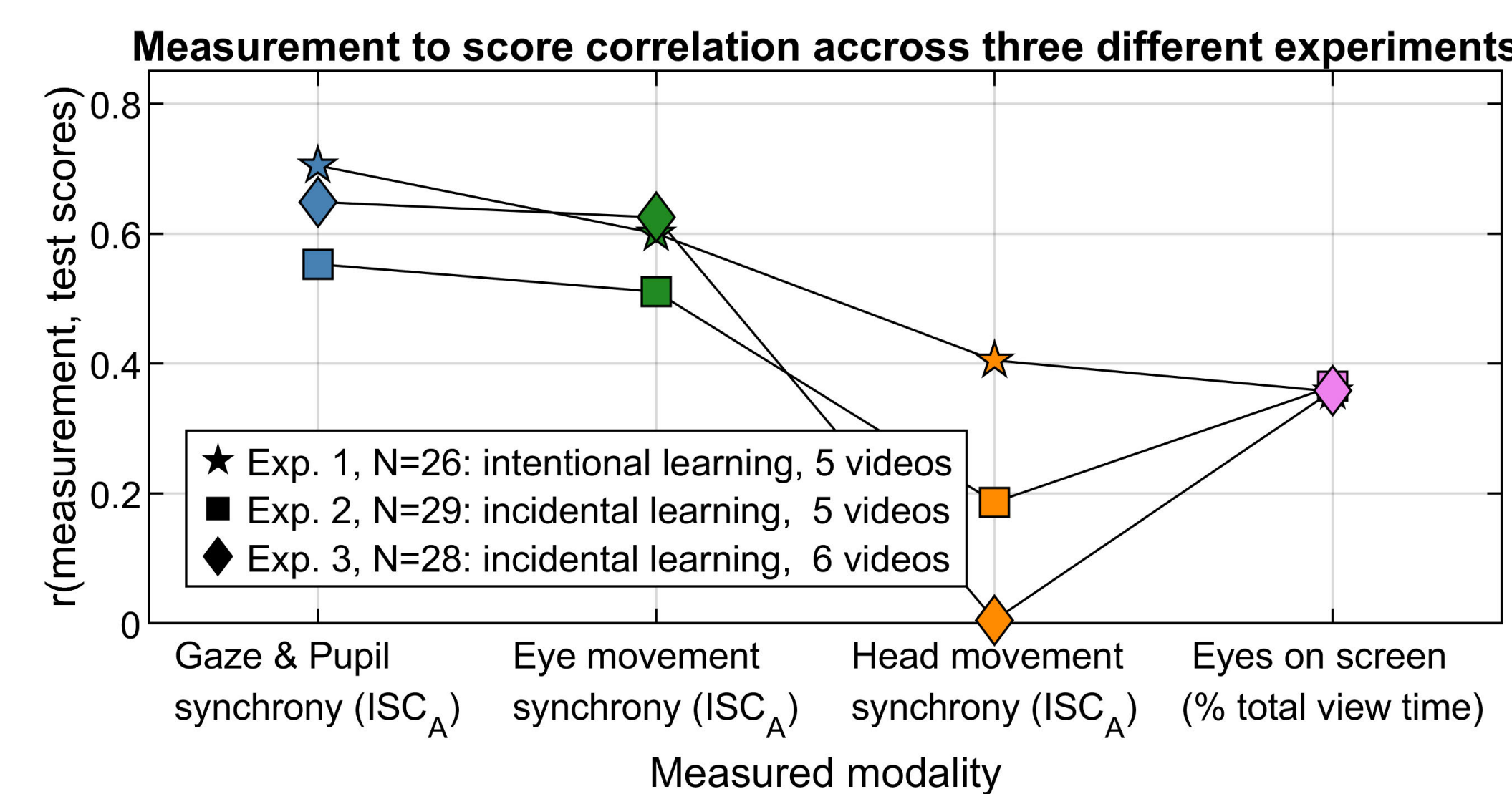
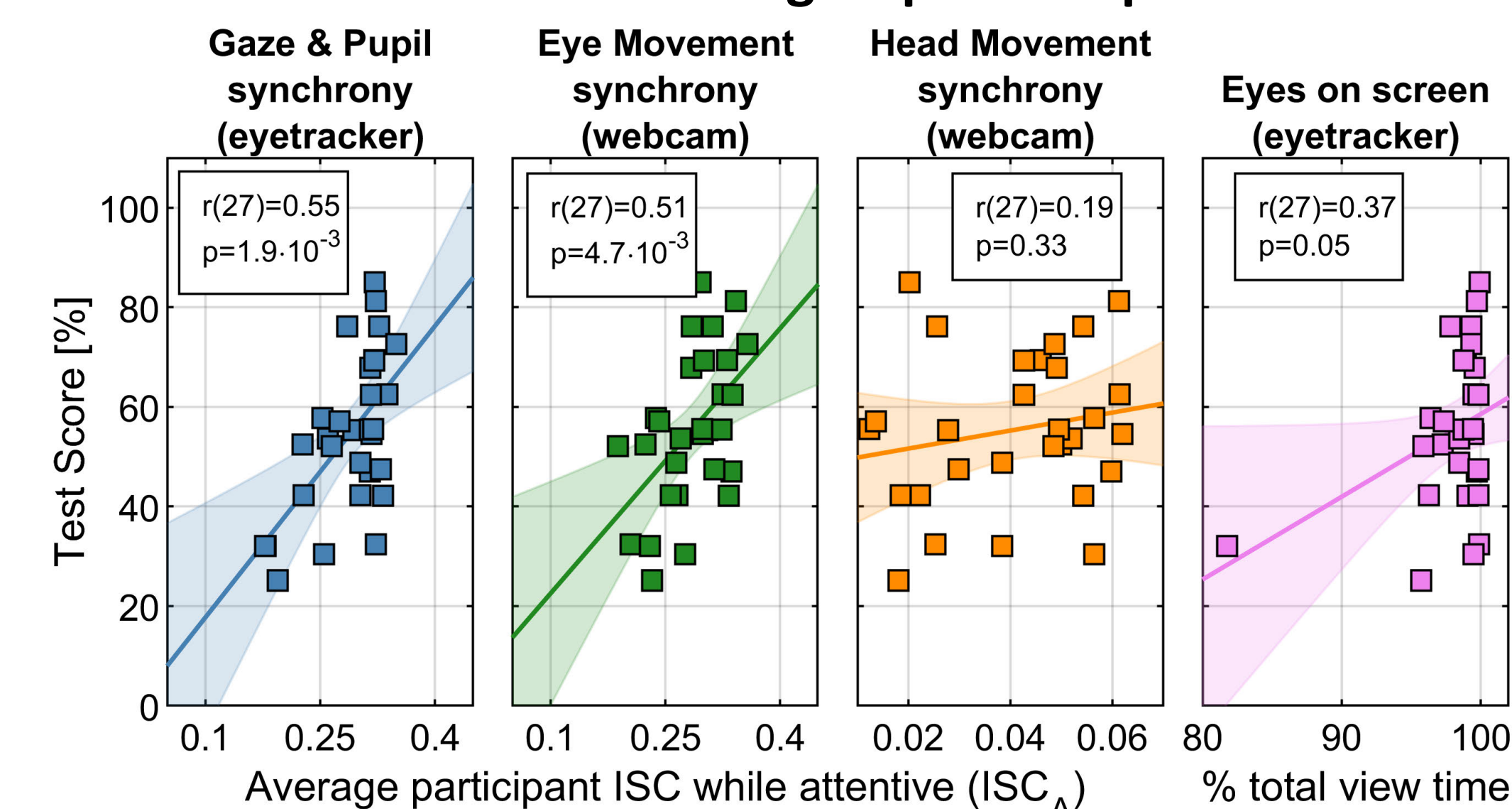
| Dataset | Subjects | Stimuli | | Webcam Data |
|--------------|--------------|---------|-----|------------------|
| | N | N | Set | Duration (hours) |
| Experiment 1 | 26 (10M 16F) | 5 | A | 9.18 |
| Experiment 2 | 29 (10M 19F) | | | 11.14 |
| Experiment 3 | 28 (8M 20F) | 6 | B | 15.42 |

Highlights

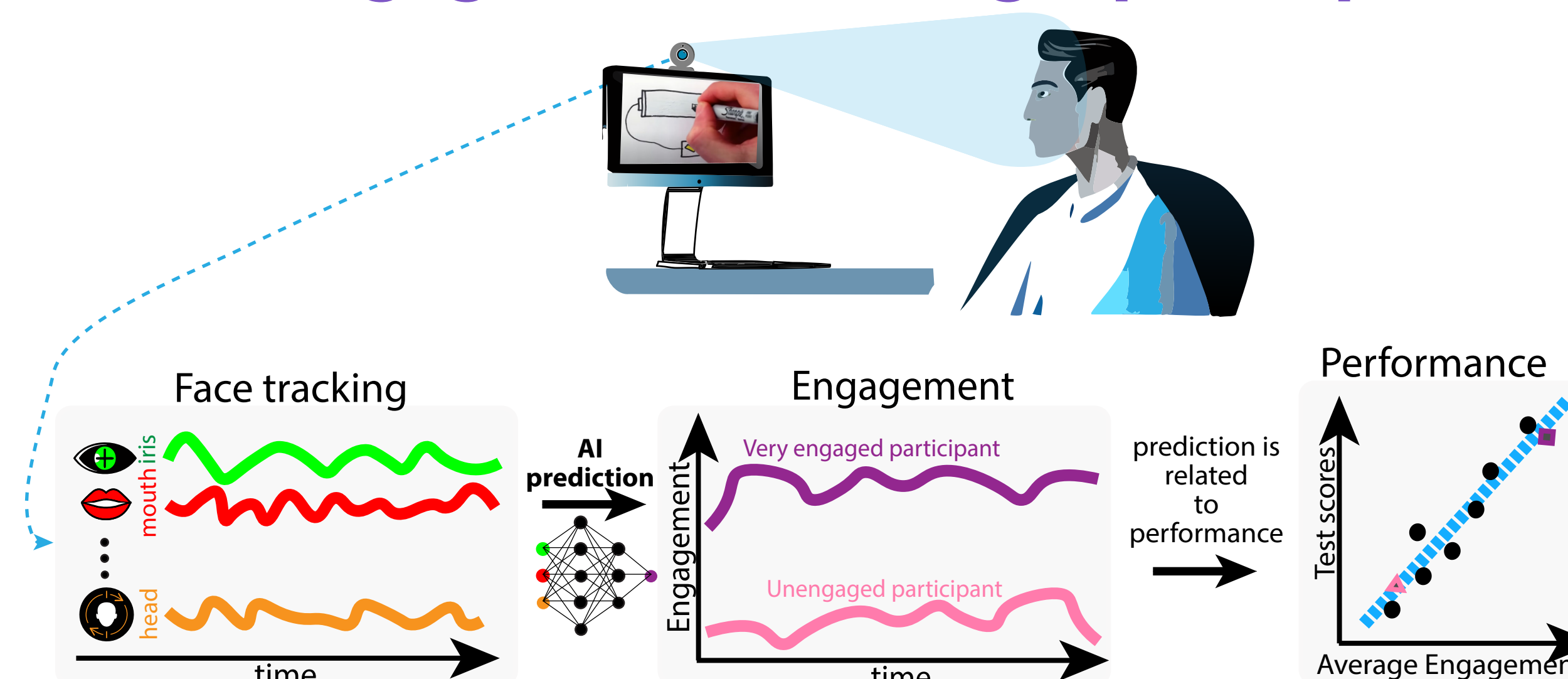
- Engagement tracking from a standard webcam is feasible.
- Attention can be measured privately and remotely.
- The prediction generalizes to unseen participants and stimuli.

Engagement tracking from the face is comparable to eyetracking

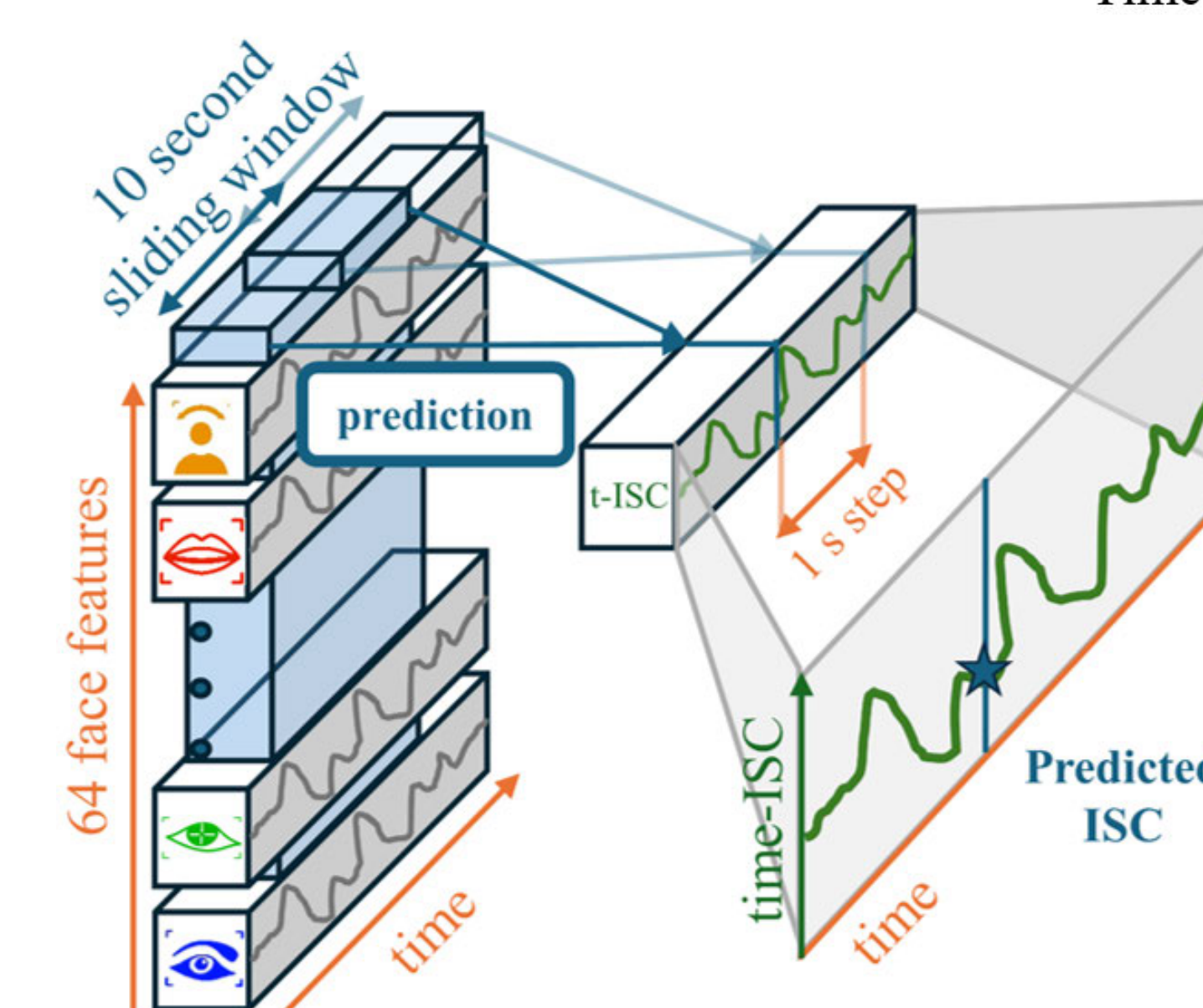
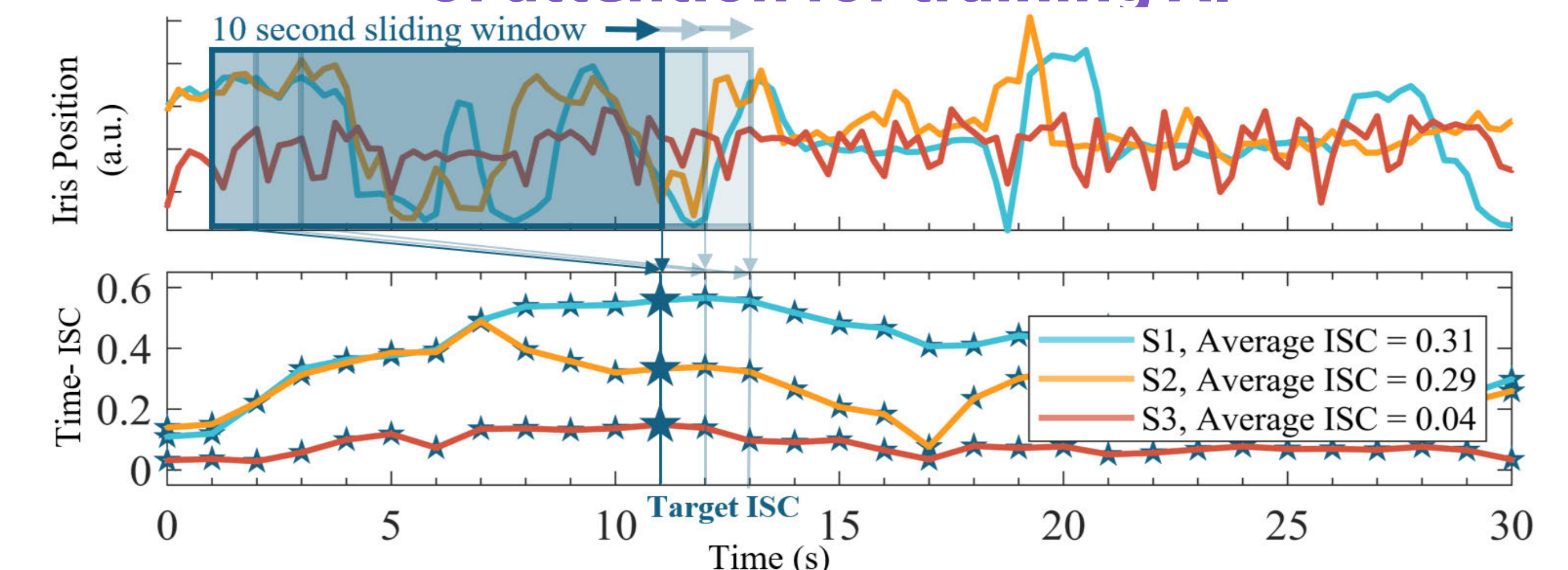
- This is **consistent** across participants, experimental conditions, and tested videos.
- But we **still need** a reference group to compute ISC.



Using facial movements to predict engagement on a single participant



Using time-resolved ISC as an objective index of attention for training AI

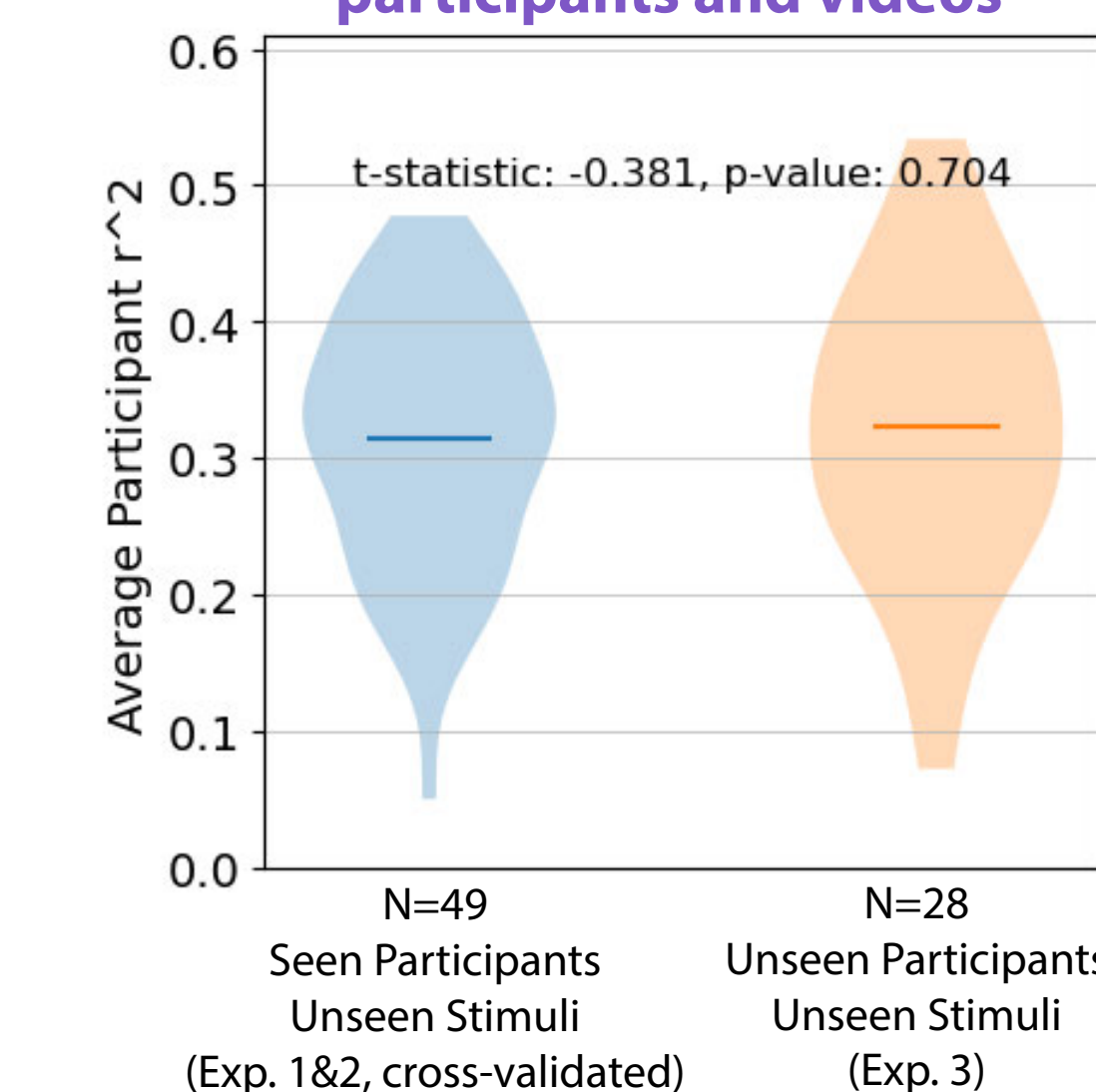


Target
ISC of eye movements measured in 10 second windows.

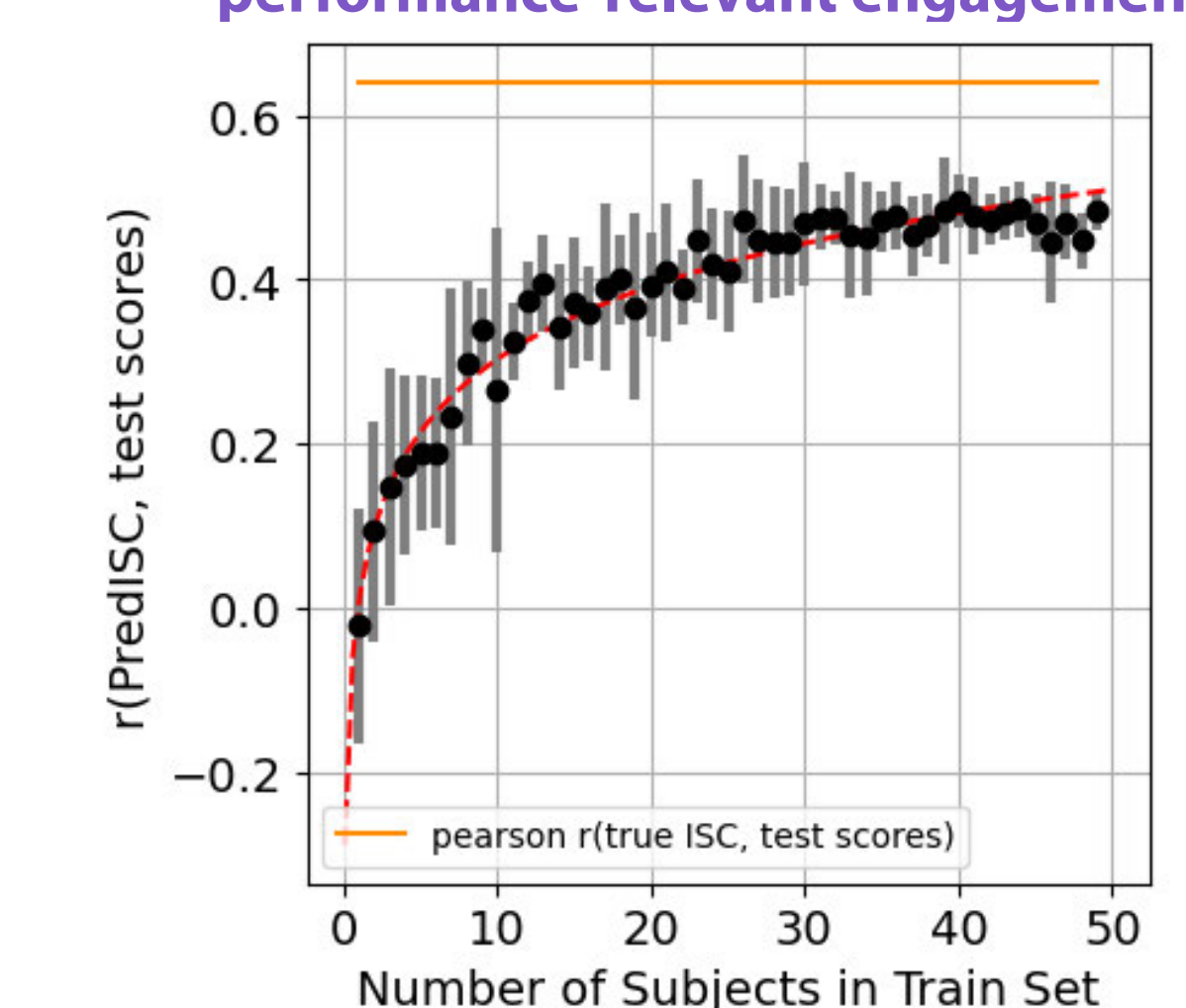
Features
Mediapipe Blendshapes (facial movements) and Head Rotation features as predictors, over the preceding 10 seconds.

AI engagement predictions translate to unseen participants and videos, and correlate with scores

Results generalize equally well to unseen participants and videos



How many participants are needed to capture performance-relevant engagement?



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References

Madsen, arXiv, 2025
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Madsen, PNAS Nexus, 2022
Gupta et al., arXiv, 2016

Acknowledgment

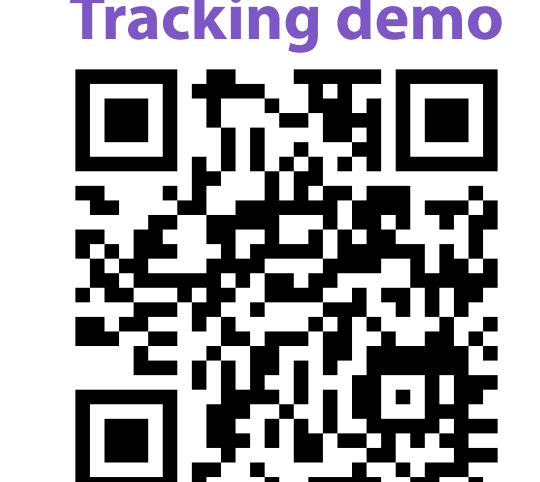
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Check it out!

Article Preprint



Live Face Tracking demo



Time Resolved ISC



Code

github.com/asortubay/timeISC